

Washington Salmon Run Rules

SPONSORED BY WESTERN WASHINGTON DX CLUB

Updated – 8 Sep 2006

Rules Manager: Ward Silver N0AX (n0ax@arrl.net) or contact the current club President (see www.wwdxc.org)

OBJECT

Stations outside of Washington work only Washington stations in as many Washington counties as possible. Stations in Washington work anyone in as many Washington counties, states, Canadian call areas, and DX countries as possible.

CONTEST PERIOD

The third full weekend of September from 1600Z Saturday through 0700Z Sunday and then from 1600Z – 2400Z Sunday. All operators may operate all 23 hours of the contest.

2006: September 16-17

2007: September 15-16

2008: September 20-21

FREQUENCIES & MODES

- Contest bands: 160, 80, 40, 20, 15, 10, and 6 meters
- Contacts on WARC bands, and VHF bands (higher than 6 meters) not allowed
- Contest modes: SSB, CW, Digital (Any computer-to-computer mode is considered digital and only one digital contact may be made with a station on each band.)

Suggested Frequencies:

CW 1850, 3550, 7045, 14050, 21050, 28050 kHz and 50.095 MHz

Phone 1850, 3925, 7260, 14280, 21380, 28380 kHz and 50.130 MHz

Digital Around the customary calling frequencies by mode

Mobile frequencies are 5 kHz lower - please keep them clear for weak mobile and Washington County Expedition signals!

- Try CW on the half-hour; 160 meters at 0500Z; 80/75 meters at 0300Z and 0600Z.
- Mobiles are encouraged to try 75 and/or 40 meters at the top of each hour through the day in order for WA stations to have the opportunity to contact some the rarer counties.

CLASSES

Single-Operator, All Bands (SOAB) - 12 classes

Mode: CW, Phone, Digital, Mixed

Power: HP (200 watts or more), LP, QRP (5 watts or less)

Multi-Operator Single-Transmitter - 3 classes

Washington Club Station (MOST-CLUB)

Must use a club call

Washington Non-Club (MOST-WA)

Non-Washington (MOST-NONWA)

- MOST entries must be from a permanent, fixed station.
- Mixed-mode only, no separate power classes
- Stations in MOST may make 6 band changes per hour. A change to another band, making a QSO, then returning to the original band counts as two band changes. The top of each hour (00 min) is the start of the hour.

Washington Mobile - 5 classes, no separate power classes

Single-operator (MOB-SO)

Mode: CW, Phone, Digital, Mixed

One individual does all of the driving and operating.

Multi-operator (MOB-MO)

Mode: Mixed mode only

More than one individual is involved in driving and operating, including non-licensed family members.

- Mobile class entrants must operate from a station that is self-contained, capable of legal motion (street, water, or air) while operating, motion optional.
- A mobile station that changes counties may be contacted again for point and multiplier credit.
- Non-Washington mobiles count as regular SOAB.

Washington County Expedition - 6 classes, no separate power classes

Single-operator, Single-transmitter (EXP-SOST)

Mode: CW, Phone, Digital, Mixed

Multi-operator, Single-transmitter (EXP-MOST)

Mode: Mixed-mode only

Multi-operator, Two-transmitter (EXP-MO2T)

Mode: Mixed-mode only

Limited to one transmitted signal per band.

The Washington County Expedition class is intended for those who cannot go true mobile, but would like to activate some rare counties by going to a State Park or farmer's field and throwing up a dipole or other portable antenna "Field Day Style".

- Operate from no more than two locations (county-line locations OK, four counties max.)
- The location may not be that of a permanent amateur station (Changed 8 Sep 06)
- Portable antennas must be used
- All antennas must be temporarily erected for the contest and removed afterwards (New 8 Sep 06)
- Commercial power may be used
- If you move to a new county you must travel a minimum of 5 miles between locations
- Stations operating from five or more counties will be considered Mobile class entries.

Washington Club Competition

- The sum of all member scores from any class of Washington entry submitted (no non-WA scores).
- Each log submitted must include the name of the club to which the score should be credited.
- The WWDXC is ineligible for the club competition.

GENERAL RULES

- Use of packet spots is allowed in all classes. Requesting to be spotted or self-spotting is prohibited in all classes.
- A single transmitted signal is allowed at any time except for Washington County DXpedition, Two-transmitter entries.
- All contacts must be made without the assistance of intermediary stations, such as repeaters, digipeaters, satellites, etc.
- A station that changes counties may be contacted again for point and multiplier credit.
- Contacts with stations operating from a county-line must log one QSO from each county. County lines, whether land or water, are defined in accordance with the MARAC rules at marac.org/marac_information_package.htm, click "County Line".

EXCHANGE

- Washington stations: RS(T) and County
- Non-Washington stations: RS(T) and State, Province (see multiplier list), or DXCC entity

QSO POINTS

- 2 points for Phone
- 4 points for CW and Digital
- The same station may be worked for QSO points on each band on Phone, CW, and Digital.
- CW and Digital QSO's must be in the CW/Data sub-bands.

MULTIPLIERS

Washington stations:

Washington counties (39)

US states less WA (49) - District of Columbia counts as MD

VE multipliers per the California QSO Party rules*

DXCC entities

KH6 & KL7 may be counted as either a state or as a DXCC entity.

US & VE do not count as separate entities.

*There are eight Canadian multipliers: Maritime-MAR (VE1, VE9, VO1, VO2 and VY2), VE2-QC, VE3-ON, VE4-MAN, VE5-SK, VE6-AB, VE7-BC, and Northern Territories-NT (VY0, VY1, VE8).

Non-Washington stations:

Washington counties (39 total)

- Each Multiplier may be counted ONLY ONCE regardless of mode or band.
- Mobile stations count multipliers ONLY ONCE and not once from each county activated.

SPECIAL BONUS STATION

A QSO with the sponsoring club's (Western Washington DX Club) callsign, W7DX, will add a 500-point bonus for each mode. A total of 1000 points may be earned in this manner (not 500 points for each QSO on each different band). These points are added after all other scoring is completed (they are not multiplied by the "multiplier"). The Special Bonus Station will count for county multiplier. Contacts with the Special Bonus Station will also earn 2 points on phone and 4 points on CW or Digital.

SCORING

- Total = QSO points from all bands X total multipliers + Special Bonus Station bonus points
- Mobiles sum QSO points from all counties. Do not calculate separate scores from each county.

LOGS

Logs must show date and time in UTC, stations worked, exchange sent and received, band and modes used and QSO points claimed. Cabrillo format logs are encouraged.

Log in non-Cabrillo format:

- Show each new multiplier as it is worked.
- Log county line QSOs as two separate QSOs - do not combine counties on one line.
- Dupe sheets required for 200 QSO's or more.
- Summary sheet listing QSO totals by mode, total multipliers, and final claimed score

Cabrillo format logs are encouraged, but plain ASCII files are acceptable if they show the QSO information in columns with each multiplier identified as it is worked.

Electronic submissions can include the summary sheet in the body of email message or as a separate attachment.

Send logs to:

Western Washington DX Club
PO Box 395
Mercer Island, WA 98040
USA

Email logs to:

salmonrun@wwdxc.org.

Entries MUST BE POSTMARKED OR EMAILED NOT LATER THAN October 31.

AWARDS

Packages of Smoked Salmon supplied to the highest score in each DX country and each US Call District.

First Place Certificate to:

Highest Score in each WA county
Highest score in each state and Canadian province and each DXCC entity outside the US and VE.

Participation Certificate to all logs received.

Other awards and sponsored plaques and prizes at the discretion of the awards committee. See Awards Page at www.wwdxc.org/salmonrun for current list.

To qualify for awards and prizes the minimum number of QSO's is: DX 25; USA 50; Washington 100

All decisions of judges are final.